





BEGINNER – HIGH ELEMENTARY



The STEAM Reading series helps young learners develop their reading skills while learning about fascinating topics related to science, technology, engineering, art, and math to increase their knowledge in these increasingly important areas.



STEAM Reading Beginner 1, 2, 3



STEAM Reading Elementary 1, 2, 3



STEAM Reading High Elementary 1, 2, 3

Level: Beginner to High Elementary (CEFR A1 – A2+)

Main Components

- Student Book (16 four-page units)
- Workbook (16 two-page units) included book-in-book

Digital supplemental materials

- CLASSBOX (Digital teaching platform with LMS) for teachers
- BIGBOX learning app with Class Booster interactive activities for students

Downloadable supplemental materials

Answer key, MP3 audio, Word lists, Word tests, Worksheets (Dictation, Unscramble), Tests (Unit, Review, Midterm, Final), Lesson Plans, Syllabi, Teacher's Guide, Tips & Ideas (Background knowledge passages)

The series consists of nine books arranged into three levels, with reading passages written in easy, carefully controlled language with lots of support with vocabulary and comprehension to help learners focus on the content, without struggling with the language.

Features

- Interesting reading passages that engage learners while teaching them about key concepts in STEAM areas
- Key concepts are explained in both fiction and nonfiction passages and demonstrated with hands-on projects and experiments to ensure learner engagement and understanding
- Live-action videos for each experiment can be easily accessed by scanning the handy QR codes throughout the books to demonstrate step-by-step for young learners and show them what to do
- Projects in each unit are specifically designed to build learners' 21st-Century skills (Critical Thinking, Communication, Collaboration, and Creativity)

STUDENT BOOK





Units are paired and cover the

same topic, first with an easy-

with an engaging short story.

to-follow experiment, and then

• WARM UP & KEY WORDS

A simple question gets learners thinking about the topic. Key words are introduced with photographs.

APPENDIX



PROJECT REFERENCE & WORD LIST

More detailed project instructions and a word list with written definitions and extra words is available for every unit in the appendix at the back of the book.

WORKBOOK



VOCABULARY PRACTICE, SENTENCE PRACTICE, SUMMARY

Additional activities in the included Workbook check students' understanding of the vocabulary and sentence structures from the passage. A short summary activity checks students understanding of key ideas from the unit.



• CHECK YOUR UNDERSTANDING

A range of activities checks comprehension of the story and understanding of the vocabulary.

students to apply what they've learned and practice 21st Century skills.

A fun, interactive project gets

STEAM PROJECT .

UIDEOS



EXPERIMENT PROJECT VIDEOS

Each experiment project has an accompanying video. Learners can scan the handy QR code with a mobile device and see step-by-step instructions explaining what they should do in the experiment.

DIGITAL ACTIVITIES





BIGBOX LEARNING APP with CLASS BOOSTER

Students can download the BIGBOX app on PC or their mobile device for more practice with interactive activities, including digital flashcards, comprehension and structure practice, and the experiment videos.

BEGINNER – BOOK 2

	STEAM		DETOUS
UNIT / PHOL		Title	
		Acadomic Obioctivo	
		Academic Objective	Learn about an
		vocabulary	Tacting For Air
Page 8		STEAM Project	Part Contone Skiller Critical Thicking Colleboration
	S	litle	IONY'S BALLOON / WC: 86
9		Academic Objective	Learn about the properties of air
		Vocabulary	balloon, untie, try, feel, wind, around
. 12	A	STEAM Project	The Dry Paper Experiment 🔘
Page 🛛 🔼	Μ		21st Century Skills: Critical Thinking
		Title	
	S		MAGINE IS PUSH AND PULL / WC: 88 🔮
		Academic Objective	Learn about magnets and their poles
		vocabulary	pole, north, south, opposite, build, tower
Page 16	A	STEAM Project	Exploring Magnets
ruge IV			21st Century Skills: Critical Thinking
	S	Title	NEW PENCIL CASE / WC: 80
	<u> </u>	Academic Objective	Learn about the uses of magnets
		Vocabulary	zip, pencil case, drop, shake, close, tightly
20	A	STEAM Project	Find the Words
Page ZU	M		21st Century Skills: Critical Thinking
		Title	
	S		GROWING SEEDS / WC: 68
5		Academic Objective	Learn about seeds and how they grow
		Vocabulary	kidney bean, cotton, place, temperature, bud, soli
Page 24	A	STEAM Project	Life Cycle of a Plant
			21st Century Skills: Critical Thinking, Communication, Creativity
	S	Title	GROWING TOMATOES / WC: 83
		Academic Objective	Learn how seeds grow into plants
		Vocabulary	cherry tomato, taste, buy, plant, sunlight, water
20	A	STEAM Project	Parts of a Plant
Page 20	Μ	·	21st Century Skills: Critical Thinking
		Title	
	S	Acadamic Objective	HOW ROCKS BECOME SOLL / WC. 31
		Academic Objective	
		vocabulary	The Cell Lever
Page 32		STEAM Project	The Soli Layers
	S	litle	THE MAGIC OF NATURE / WC: 84
		Academic Objective	Learn more about the characteristics of soil
		Vocabulary	go niking, hurt, rest, nature, break, piece
D		STEAM Project	Soll Formation
Page 30	M		21st Century Skills: Critical Thinking

UNIT / PAGE S	TEAM		DETAILS
	S	Title	THE SHAKING DRUM / WC: 86 🖸
	T	Academic Objective	Learn about different kinds of sounds
		Vocabulary	hear, believe, drum, hit, jump, move
	A		Is the Sound You Hear Big or Small?
Page 40	Μ	STEAM Project	21st Century Skills: Critical Thinking, Communication
	S	Title	TICKING CLOCK / WC: 88
	T	Academic Objective	Learn more about sound and how to measure it
	1	Vocabulary	living room, clock, tick, laugh, measure, decibel
	A		How Dangerous Are the Sounds We Hear?
Page 44	М	STEAM Project	21st Century Skills: Critical Thinking, Communication
	S	Title	DIFFERENT SHADOWS / WC: 62 🔘
	T	Academic Objective	Learn about light and shadows
	E	Vocabulary	shadow, dark, prepare, next to, different, object
40	Α	STEAM Project	Let's Make a Sun Clock 🔘
Page 48	Μ		21st Century Skills: Critical Thinking, Communication
	S	Title	STOP FOLLOWING ME! / WC: 77
		Academic Objective	Learn more about shadows and light
		Vocabulary	lake, follow, help, under, lie down, hide
50	Α	STEAM Project	Changing Shadow
Page 52	Μ	0.12	21st Century Skills: Critical Thinking
	C	Titlo	
	5	Acadamic Objective	
		Vocabulary	ground gravity bucket poke bele fall
		Vocabulary	How East Do They Fall?
Page 56	M	STEAM Project	21st Century Skills: Critical Thinking
	c .	Title	A FALLEN APPLE / $WC\cdot 80$
	3	Academic Objective	
4.5		Vocabulary	head Earth null fish swim nond
		Vocabulary	
Page 60	Μ	STEAM Project	21st Century Skills: Critical Thinking
Page 60	Μ	STEAM Project	21st Century Skills: Critical Thinking
Page 60	M S	STEAM Project Title	21st Century Skills: Critical Thinking MODERN FARMING / WC: 81
Page 60	M S T	STEAM Project Title Academic Objective	21st Century Skills: Critical Thinking MODERN FARMING / WC: 81 Learn about farmers and farming in the future
Page 60	M S T E	STEAM Project Title Academic Objective Vocabulary	21st Century Skills: Critical Thinking MODERN FARMING / WC: 81 Learn about farmers and farming in the future farmer, feed, animal, machine, computer, robot
Page 60	M S T E A	STEAM Project Title Academic Objective Vocabulary	Paper Clip Gravity Experiment C 21st Century Skills: Critical Thinking MODERN FARMING / WC: 81 Learn about farmers and farming in the future farmer, feed, animal, machine, computer, robot Help Bob
Page 60	M S T E A M	STEAM Project Title Academic Objective Vocabulary STEAM Project	21st Century Skills: Critical Thinking MODERN FARMING / WC: 81 Learn about farmers and farming in the future farmer, feed, animal, machine, computer, robot Help Bob 21st Century Skills: Critical Thinking, Collaboration
Page 60	M S T E A M	STEAM Project Title Academic Objective Vocabulary STEAM Project Title	Paper Clip Gravity Experiment 21st Century Skills: Critical Thinking MODERN FARMING / WC: 81 Learn about farmers and farming in the future farmer, feed, animal, machine, computer, robot Help Bob 21st Century Skills: Critical Thinking, Collaboration ROBOT PILL / WC: 81
Page 60	M T E A M S	STEAM Project Title Academic Objective Vocabulary STEAM Project Title Academic Objective	Paper Clip Gravity Experiment 21st Century Skills: Critical Thinking MODERN FARMING / WC: 81 Learn about farmers and farming in the future farmer, feed, animal, machine, computer, robot Help Bob 21st Century Skills: Critical Thinking, Collaboration ROBOT PILL / WC: 81 Learn about biotechnology
Page 60	M S T E A M S T E	STEAM Project Title Academic Objective Vocabulary STEAM Project STEAM Project Academic Objective Vocabulary	Paper Clip Gravity Experiment 21st Century Skills: Critical Thinking MODERN FARMING / WC: 81 Learn about farmers and farming in the future farmer, feed, animal, machine, computer, robot Help Bob 21st Century Skills: Critical Thinking, Collaboration ROBOT PILL / WC: 81 Learn about biotechnology picture, smartphone, sick, pill, swallow, fix
Page 60	M S T E A M S T E A	STEAM Project Title Academic Objective Vocabulary STEAM Project Title Academic Objective Vocabulary	Paper Clip Gravity Experiment 21st Century Skills: Critical Thinking MODERN FARMING / WC: 81 Learn about farmers and farming in the future farmer, feed, animal, machine, computer, robot Help Bob 21st Century Skills: Critical Thinking, Collaboration ROBOT PILL / WC: 81 Learn about biotechnology picture, smartphone, sick, pill, swallow, fix How Biotechnology Can Help Us Grow Healthy & Tasty Food



KEY WORDS

A Look, listen, and repeat.



n. air







v. fill



n. plastic



n. syringe



n. bubble

B Listen and number the words.



I will learn... about air.

Listen and read. ()))



WARM-UP

you use a fan?

What can you feel when

Can we see air? Can we touch it?

We cannot see air. We cannot touch it either.

But air is all around us.

Let's do a simple experiment.



Fill a large bowl with water.



Put an empty <mark>plastic</mark> bottle in the water and push it down.



Put an empty syringe into the water and push down the top.

What happened in this experiment?

Bubbles came out from the bottle and the syringe.

They made a bubbling sound.

Bubbles are made of air. Look around you.

Where can you find air?

WOW! I SEE!

Air is all around us. It is what we breathe* and it keeps us alive. All living things need air to live. Air fills all empty containers.

Go to page 80 for the meaning of difficult words (*)

Circle the key words in the reading.

Read and choose.

 You can't see me. You can't touch me. You need me to live. What am I?



air

plastic

CHECK YOUR UNDERSTANDING



- MAIN IDEA 1. What is the main purpose of the experiment?
 - a. To fill a bowl with water
 - b. To fill a bottle with air
 - c. To show the air around us
 - DETAIL 2. _____ are made of air.
 - a. Plastics

b. Bottles

c. Bubbles

a. We cannot see air. b. We cannot touch air. c. We can touch air.

B Look, read, and check.



- a. When you press down on the top of the empty syringe in the water, bubbles come out.
- b. When you press down on the top of the empty syringe in the water, plastic comes out.



- a. Air is all around us.
- b. Air is not around us.

O Number the pictures in the correct order.



Bubbles come out of the syringe into the water.



Push down on the top of the syringe.



Fill a large bowl with water.



Put a syringe into the water.



BUBBLING AIR



UOCABULARY PRACTICE

() Write the letters for each word.



B Look at the pictures and complete the sentences.



SENTENCE PRACTICE

Unscramble and complete the sentences.

0

1.	all / is / us / around	
	\rightarrow Air	÷
2.	in the water / and push it down / an empty plastic bottle \rightarrow Put	
3.	come / from / out / the bottle \rightarrow Bubbles	
4.	and / an empty syringe / the top / push down / into the v $ ightarrow$ Put	vater _·
5.	made / a bubbling / they	
	→	und.

SUMMARY

Complete the summary. One word is not used.

	air	bubbles	fill	plastic	syringe	touch		
We fill	a large b	oowl with wate	r. Then,	we push an e	mpty 1		_	
bottle	into the v	water. 2		come o	ut of the bott	le. Now, we	put	
an en	an empty 3 into the water and push down the top. Again,							
bubbl	les come	out of the syri	nge. The	ey make a bul	obling sound	. We can't		
4.		or see 5.		, bu	t it is all arou	nd us.		

ELEMENTARY - BOOK 2

UNIT / PAGE	STEAM		DETOUS
UNIT / PHOL	C	Title	
	>	Academic Objective	
		Vocabulary	straight flachlight direction target toward reflection
		Vocabulary	Reflecting Light
Page 8	M	STEAM Project	21st Century Skills: Critical Thinking Creativity Collaboration
		Titlo	
		Acadomic Objective	
2		Vocabulary	act on crowdod act off roamiew mirror front ston
		Vocabulary	Generate and Convex Mirrors
Page 12		STEAM Project	
	S	Title	THE WATER CYCLE / WC: 106 🔘
		Academic Objective	Learn about the water cycle
	E	Vocabulary	evaporate, condense, cycle, seal, decrease, increase
	Α		The Water Cycle in a Bottle 🔘
Page 16	Μ	STEAM Project	21st Century Skills: Creativity, Critical Thinking
	S	Title	DISAPPEARED WATER / WC: 127
		Academic Objective	Learn more about the water cycle
4	E	Vocabulary	vacation, forget, become, cloud, high, again
	Α		Why It Is Important to Save Water
Page 20	Μ	STEAM Project	21st Century Skills: Critical Thinking, Creativity, Communication
	S	Title	A RAFT OF STRAWS / WC: 124 🔘
G	<u> </u>	Academic Objective	Learn why things float or sink
	E	Vocabulary	coin, raft, design, blueprint, buoyancy, upward
24	A	STEAM Project	Make a Plastic Bottle Raft 🕥
Page Z4	Μ		21st Century Skills: Creativity, Critical Thinking, Collaboration, Communication
	S	Title	HOW DOES A SHIP FLOAT? / WC: 114
	T	Academic Objective	Learn more about buoyancy
	E	Vocabulary	ship, Internet, search, force, be made of, huge
	Α	STEAM Project	Build a Better Vehicle
Page 28	Μ	512/ Will Poject	21st Century Skills: Critical Thinking, Collaboration, Creativity
	S	Title	ICE FISHING / WC: 96 🔘
7		Academic Objective	Learn about salt and ice
		Vocabulary	spray, stairs, ingredient, ice cube, make sure, degree
Page 3 2		STEAM Project	How to Make Ice Cream in a Bag 🔘
	M		21st Century Skills: Critical Thinking
	S	Title	FROZEN / WC: 126
		Academic Objective	Learn more about the freezing point of water
	E	Vocabulary	aunt, even, reply, ask, because, lower
24	A	STEAM Project	An Ice-Melting Experiment 🛇
Page 30	М		21st Century Skills: Critical Thinking, Collaboration

UNIT / DOCE VS	TEOM		DETOUS
UNIT / PHGE S		Title	
	5	nue	
		Academic Objective	Learn about pulleys and now to lift things easily
		Vocabulary	lift, pulley, wheel, loose, wrap, distribute
		STEAM Project	How Pulleys Make Life Easier
	M		21st Century Skills: Critical Thinking, Communication
	S	Title	INVENTIONS OF THE PAST / WC: 103
		Academic Objective	Learn more about pulleys
		Vocabulary	fortress, electricity, easily, work, carry, need
- 44	A	STEAM Proiect	More About Pulleys
Page 44	Μ		21st Century Skills: Critical Thinking
		Title	
	S		A VOLCANIC ERUPTION / WC: 100 🕑
		Academic Objective	Learn about volcanoes and volcanic eruptions
		vocabulary	magma, volcano, erupt, iava, detergent, vinegar
Page 18	A	STEAM Project	Learn About Volcanoes
			21st Century Skills: Critical Thinking
	S	Title	VOLCANOES: GOOD OR BAD? / WC: 113
19		Academic Objective	Learn more about volcanoes
		Vocabulary	worried, danger, cause, ash, surface, hot spring
5 50	A	STEAM Proiect	Good and Bad Things About Volcanoes
	М		21st Century Skills: Critical Thinking, Collaboration, Communication
	S	Title	
		Academic Objective	Learn about earthquakes
5		Vocabulary	crust, puzzle, crack, fault, spine, relax
	A	,	Earthquake Experiment 🖸
Page 56	Μ	STEAM Project	21st Century Skills: Critical Thinking, Collaboration
	<u> </u>	Title	FARTHOUAKE SAFETY / WC: 127
		Academic Objective	
			Learn more about earthquakes
		Vocabulary	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator
	E	Vocabulary	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake
Page 60	E A M	Vocabulary STEAM Project	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication
Page 60	E A M	Vocabulary STEAM Project	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication
Page 60	E A M	Vocabulary STEAM Project Title	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication MACHINES ALL AROUND / WC: 104
Page 60	E A M S	Vocabulary STEAM Project Title Academic Objective	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication MACHINES ALL AROUND / WC: 104 Learn about machines and mechanical engineers
Page 60	E A M S T E	Vocabulary STEAM Project Title Academic Objective Vocabulary	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication MACHINES ALL AROUND / WC: 104 Learn about machines and mechanical engineers complicated, mechanical, industry, turn on, switch, fridge
Page 60	E A M S T E A	Vocabulary STEAM Project Title Academic Objective Vocabulary	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication MACHINES ALL AROUND / WC: 104 Learn about machines and mechanical engineers complicated, mechanical, industry, turn on, switch, fridge Let's Make Our Own Lift O
Page 60	E A M S T E A M	Vocabulary STEAM Project Title Academic Objective Vocabulary STEAM Project	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication MACHINES ALL AROUND / WC: 104 Learn about machines and mechanical engineers complicated, mechanical, industry, turn on, switch, fridge Let's Make Our Own Lift © 21st Century Skills: Critical Thinking, Collaboration
Page 60	E A M S T E A M	Vocabulary STEAM Project Title Academic Objective Vocabulary STEAM Project Title	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication MACHINES ALL AROUND / WC: 104 Learn about machines and mechanical engineers complicated, mechanical, industry, turn on, switch, fridge Let's Make Our Own Lift 21st Century Skills: Critical Thinking, Collaboration UNDERWATER EXPLORERS / WC: 100
Page 60	E A M S T E A M S S	Vocabulary STEAM Project Title Academic Objective Vocabulary STEAM Project Title Academic Objective	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication MACHINES ALL AROUND / WC: 104 Learn about machines and mechanical engineers complicated, mechanical, industry, turn on, switch, fridge Let's Make Our Own Lift 21st Century Skills: Critical Thinking, Collaboration UNDERWATER EXPLORERS / WC: 100 Learn about archaeology and underwater archaeologists
Page 60 15 Page 64	E A M S T E A M S T E	Vocabulary STEAM Project Comparison Comparis	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication MACHINES ALL AROUND / WC: 104 Learn about machines and mechanical engineers complicated, mechanical, industry, turn on, switch, fridge Let's Make Our Own Lift 21st Century Skills: Critical Thinking, Collaboration UNDERWATER EXPLORERS / WC: 100 Learn about archaeology and underwater archaeologists important, archaeologist, dig, percent, item, underwater
Page 60 155 Page 64 16	E A M S T E A M S T E A	Vocabulary STEAM Project Title Academic Objective Vocabulary STEAM Project STEAM Project Academic Objective Vocabulary	Learn more about earthquakes grab, news report, fall down, turn off, power, elevator Do During an Earthquake 21st Century Skills: Critical Thinking, Communication MACHINES ALL AROUND / WC: 104 Learn about machines and mechanical engineers complicated, mechanical, industry, turn on, switch, fridge Let's Make Our Own Lift 21st Century Skills: Critical Thinking, Collaboration UNDERWATER EXPLORERS / WC: 100 Learn about archaeology and underwater archaeologists important, archaeologist, dig, percent, item, underwater Are You a Good Archaeologist?



KEY WORDS

A Look, listen, and repeat.



n. ship



n. Internet



v. search



n. force



phr. be made of



adj. huge

B Listen and number the words.

I will learn... more about buoyancy.

HOW DOES A SHIP FLOAT?



WARM-UP

Buoyancy pushes things up in water. What's the force that pulls them down? It begins with "g."

READING

Listen and read. 🔊 🖪

Clara and Brian went to the beach. They saw a big ship in the water.

Brian said, "Clara, how can that big ship float?"

"I don't know. Let's check on the Internet."

They <u>searched</u> for how boats float.

Brian said, "It says it's because the force of water pushes the ship up. It's called buoyancy." "Yes, that's right," said Clara. "My smartphone says this, too. The big ship has lots of air in it. The ship is made of heavy iron. But the air makes it lighter.



"The iron and air are lighter than the water. So the ship floats!" "Oh, I see!" said Brian. "That's how that <u>huge</u> ship can float on water."

Cir	rcle the key words	s in the reading.	
D Re	ad and choose.		
1. \	What does <u>search</u> r a. try to lose	nean in the reading? b. try to find	c. try to hit
2.	Which is the opposi a. big	te of <u>huge</u> ? b. high	c. small

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CHECK YOUR UNDERSTANDING



- MAIN IDEA 1. What is the reading mainly about?
 - a. How to search for things on the Internet
 - b. How iron and air are heavier than water
 - c. How buoyancy keeps a ship from sinking
 - **2.** The ______ that is inside the ship is much lighter than water.

 a. iron
 b. air
 c. force
 - a. Seawater b. Air c. Iron

B Check true (T) or false (F) for each sentence.

- 1. Clara's smartphone said the air in a huge ship made it lighter than water.
- 2. There is a force in water that pushes ships up and keeps them from sinking.

Complete the chart.







UOCABULARY PRACTICE

(1) Unscramble the word. Then write it.



Complete the sentences with the words from the box. One word is not used.

		forces	Internet	is made of	search	ship
1.	This raft		st	raws, so it easil	y floats on	water.
2.	Gravity,	buoyancy	, and mag	netism are all _		·
3.	The		finally	reached the p	ort.	
4.	The tead	cher told u	ıs to go on	the	an	d look for
	informat	tion abou ^r	t buoyancy			



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•

- 2. Brian said, "Clara, how
- 3. My smartphone says this, too. •
- **4.** The iron and air are lighter
- 5. That's how that huge ship
- than the water.
- can that big ship float?"
- The big ship has lots of air in it.
- big ship in the water.

1.	
2.	
3.	
4.	
5.	
J.	

SUMMARY

Complete the summary. One word is not used.

air force huge Internet iron searched smartphone When Clara and Brian went to the beach, they saw a(n) 1. ______ ship floating in the water. Brian wanted to know how the ship could float. They went on the 2. ______. They 3. ______ for how boats float. Brian said there is a(n) 4. ______ that pushes the ship up. Clara said her smartphone also said that big ships can float because they have lots of 5. ______ in them. The ships are very heavy because they are made of 6. ______, but the air makes the ships lighter.

HIGH ELEMENTARY - BOOK 2

	UNIT / PAGE	STEAM		DETAILS
		S	Title	BROKEN CHOPSTICK / WC: 171 🔘
			Academic Objective	Learn about light refraction
		E	Vocabulary	lawn, pass, slow down, enter, refract, slightly, position, focused
		A		Changing Arrows 🔘
	Page 8	Μ	STEAM Project	21st Century Skills: Critical Thinking, Communication, Creativity
		S	Title	TALL BOY, SHORT LEGS / WC: 158
		1	Academic Objective	Learn more about light refraction
		E	Vocabulary	entire, swimming pool, dive, funny, refraction, brain, line, come in
		A		The Reappearing Coin 🔘
	Page 12	Μ	STEAM Project	21st Century Skills: Critical Thinking
		_		
		S	Title	PRESSURE CHANGES, VOLUME CHANGES / WC: 176 🔘
		1	Academic Objective	Learn about the volume changes of gases
			Vocabulary	certain, apply, plunger, lightly, change, repeat, base on, no matter
	Dage 16	Α	STEAM Project	Fountain Bottle Experiment 🕥
		M		21st Century Skills: Critical Thinking
		S	Title	A BAG OF CHIPS / WC: 168
		1	Academic Objective	Learn more about air pressure
		E	Vocabulary	pack, chip, in case, proud, swell, burst, inflated, suspicious
	Dago 20	A	STEAM Project	Atmospheric Pressure and Altitude
		М		21st Century Skills: Critical I hinking
		S	Title	TWO DIFFERENT LENSES / WC: 174
	R	-	Academic Objective	Learn about different types of lenses
	-	E	Vocabulary	lens, bend, convex, concave, on the other hand, transparent, laser pointer, beam
		A		What Can a Magnifying Glass Do?
	Page 24	Μ	STEAM Project	21st Century Skills: Critical Thinking, Collaboration
		S	Title	TELESCOPES, MICROSCOPES, AND MORE! / WC: 160
	\mathbf{c}	Т	Academic Objective	Learn more about lenses and how they are used
		E	Vocabulary	observatory, space, telescope, explain, gather, in detail, binoculars, microscope
		A	STEAM Project	Uses of Lenses
	Page 28	Μ	STEAMTTOJECT	21st Century Skills: Critical Thinking
		_		
\mathbf{A}		S	litle	THE FLOW OF ELECTRICITY / WC: 145 🔘
			Academic Objective	Learn about electricity and now it flows
0			Vocabulary	electricity, electrical, circuit, electric current, wire, connect, conductor, complete
	Page 32		STEAM Project	An Electrical Circuit
			Title	
		S	Acadomic Objective	ALL OF THE LIGHTS / WC: 154
			Vocabulary	ant more about now electricity nows
			vocabulary	Electrical Conductors and Insulators
	Page 36	M	STEAM Project	
				Z ist Century Skills. Chucar Hinking

9 Page 40	Title Academic Objective Vocabulary STEAM Project	MORE BATTERIES / WC: 133 Learn more about electrical circuits and batteries
9 Page 40	Academic Objective Vocabulary	Learn more about electrical circuits and batteries
Page 40	Vocabulary	series connection parallel remaining brightness voltage strong last
Page 40	STEAM Project	
Page 40	STEAM Project	How Cap We Make Heliday Lights?
	STEAMFIOJECT	21ct Century Skille: Critical Thinking Communication
	Titlo	
		Learn more about things that use electricity
	Vocabulary	heater run plug outlet throw grocery store electronics overheat
	Vocabulary	Why and How Should We Save Electricity?
Page 44	STEAM Project	21ct Century Skille: Critical Thinking Creativity Communication
		2 Ist Century Skins, Chica Minking, Cleativity, Communication
	S Title	SEA BREEZE AND LAND BREEZE / WC: 181 🔘
	Academic Objective	Learn about the difference between a land breeze and a sea breeze
	Vocabulary	daytime, sea breeze, land breeze, lamp, heated, movement, heat up, create
		Flowing Air
Page 48	I STEAM Project	21st Century Skills: Critical Thinking
2	S Title	FLYING A KITE / WC: 172
19	Academic Objective	Learn more about a land breeze and a sea breeze
	Vocabulary	take a trip, kite, above, from A to B, check out, dinner, go out, flow
		Make a Kite 🔘
Page 52	I STEAM Project	21st Century Skills: Creativity, Communication
	_	
	Title	THE HEIGHT OF THE SUN / WC: 156 🛇
	Academic Objective	Learn about the height of the sun and the seasons
	Vocabulary	differ, season, steep, angle, shallow, once, heat energy, rise
Page 56	STEAM Project	The Sun and The Seasons
ruge JU	1	21st Century Skills: Critical Thinking, Communication
	S Title	THE LENGTH OF THE DAY / WC: 166
	Academic Objective	Learn about solar altitude
	Vocabulary	set, bright, solar altitude, during, at an angle, revolve, maximum, minimum
	STEAM Project	How to Read a Climate Graph
		21st Century Skills: Critical Thinking
	Title	
	Academic Objective	Learn about changing suplight into electricity
	Vocabulary	imagine coal climate change solar effective plan implement essential
	Vocubulary	How Solar Panels Work
Page 64	STEAM Project	21st Century Skills: Critical Thinking. Communication
	Title	WEB DEVELOPER / WC· 158
	Academic Objective	Learn about developing a website
	Vocabulary	website, crash, manage, scroll, sell out, annoving, technical, load
	A	What Can You Do on the Internet?
Page 68	STEAM Project	21st Century Skills: Critical Thinking. Creativity. Communication
Page 64	Vocabulary STEAM Project Title	imagine, coal, climate change, solar, effective, plan, implement, essential How Solar Panels Work 21st Century Skills: Critical Thinking, Communication WEB DEVELOPER / WC: 158

THE FLOW O ELECTRICITY





READING

Listen and read. ()2)



a lamp?

WARM-UP

What happens when you plug in

How does electricity flow? First, it needs an electrical circuit. The electricity flowing through the circuit is called an electric current.

Can we make a circuit to turn on a light bulb? Prepare a battery, wires, and a light bulb.

Let's make two different circuits.





Get two wires. Connect one end of each wire to each pole of the battery (+/-).



Connect the other ends of the wires to the light bulb. What happens?

KEY WORDS

Look, listen, and repeat.



n. electricity



adj. electrical



n. circuit



n. electric current



n. wire



v. connect



n. conductor



adj. complete





Get two wires. Connect one end of two wires to one pole of the battery.



Connect the other ends of the wires to the bulb. What happens?

When did the bulb light up? It only turned on in Circuit 1.

Why do you think that was?

An electrical circuit needs certain things.

- 1. The battery, wires, and bulb should all be connected.
- 2. The electrical <u>conductors</u> should be connected to both poles of the battery.
- 3. The light bulb should be connected to both conductors.

In Circuit 2, only one pole of the battery was connected.

The bulb didn't turn on because the electrical circuit wasn't complete.

The electricity couldn't flow.

Take the battery, wires, and light bulb again. What other circuits could you make with them?

Pread and choose.

1. What does <u>It</u> mean in the reading? a. the bulb b. the battery

2. What does <u>complete</u> mean in the reading? a. unfinished b. complicated c. the wire

CHECK YOUR UNDERSTANDING



Choose the correct answers.

- MAIN IDEA 1. What is the reading mainly about?
 - a. How electricity unplugs a circuit
 - b. How electricity flows through a circuit
 - c. How electricity flows through a battery
 - **DETAIL** 2. The second circuit didn't work because
 - a. we did not connect the two wires to the bulb
 - b. we connected the two wires to each pole of the battery
 - c. we did not connect the two wires to the two poles of the battery
 - **DETAIL** 3. Which of the following does electricity <u>NOT</u> do?
 - a. Connect two poles
 - b. Flow through a circuit
 - c. Travel through conductors

B Check T for true or F for false. Correct the false statements.

1.	Electricity flows through a bulb into an electrical circuit.	т	F
2.	The electrical circuit is complete when one pole is connected.	т	F

\bigcirc Put a check (\checkmark) for correct sentences and a cross (X) for incorrect sentences about electricity.



Electric currents travel through conductors.



To do the experiment, you need two bulbs.



Electricity does not flow through wires.



The bulb lights up when the circuit is complete.



To do the experiment, you need two batteries.



The circuit is complete when only one of the poles is connected.

Complete the sentences.

complete conductor connect electric currents electrical wires 1. Make sure you the two wires, one to each pole. 2. I have a(n) set of books. 3. Copper is an excellent ______ of electricity. 4. Be careful with that plug! _____ can be very dangerous. 5. You need to make a circuit and allow electricity to flow. 6. The television and microwave oven are _____ devices. TEAM SCIENCE TECHNOLOGY ENGINEERING ARTS MATH PROJECT AN ELECTRICAL CIRCUIT An electrical circuit is a connection of electrical components* that electricity flows. Electrical circuits power bulbs and other electrical objects in your home. (STEP 1) Critical Thinking Complete the sentences using the word bank below. conductors electric current electricity pole complete wires A battery is the most important component. It is the power source. It provides energy for 1._____ to flow. Electricity flows through 2. . They are made of good 3. like copper. The electricity that flows from the battery to the bulb and back is called a(n) 4. ______. It flows from the positive 5. ______ to the negative pole.

When the switch is open, the circuit is cut and the current does not flow. When it is closed, the circuit is **6**._____ and electricity flows.



THE FLOW OF ELECTRICITY

UOCABULARY PRACTICE

Match and write.



Choose the correct words.

- 1. Wood is not a good _____ of heat or electricity.
 - a. transportation b. conductor c. substance
- 2. A fridge or a computer needs a(n) ______ to work.
 a. electric current b. sea current c. air current
- 3. Mr. Kyle is a(n) ______ engineer. He works at the power station.
 - a. space b. sound c. electrical
- 4. Electricity flows through the wires in the _____.a. brainb. circuitc. light

COMPREHENSION PRACTICE

Read the following passage and choose the correct answers.

(1) When did the bulb light up? It only turned on in Circuit 1. (2) Why do you think that was? (3)

- 1. The battery, wires, and bulb should all be connected.
- 2. The electrical <u>conductors</u> should be connected to both poles of the battery.
- 3. The light bulb should be connected to both conductors.
- 1. What happens when you don't connect the two wires to the two battery poles?
 - a. The electric current doesn't flow.
 - b. The electrical conductors light the bulb.
 - c. The battery, wires, and bulb are all connected.
- 2. What is the best place for the sentence below?

An electrical circuit needs certain things.

a. 1) b. 2) c. 3)

- 3. What does <u>conductor</u> mean in the passage?
 - a. insulator b. leader c. substance allowing electricity

SUMMARY

Complete the summary. One word is not used.

bulb	circuit	complete	conductors	connected	electrical	flows	wires
Electricity 1 through a(n) 2					circuit. We made		
an experiment to see what happens when we make a circuit to light a(n)							
3 We used 4, a				, a ba	pattery, and a light bulb to		
make two circuits. In the first circuit, we 5.					the ends of the two		
wires, one to the positive and the other to the negative pole of the battery. Then we							
connected the other two ends to the bulb. The bulb lit up. In the second							
6, we only connected the wires to one pole. The bulb did not light							
up. This happened because the electrical circuit was not 7							. So
electricity couldn't flow.							



WHAT IS STEAM?

STEAM is **Science**, **Technology**, **Engineering**, **Arts**, and **Math**. It's an approach to learning that integrates skills from all these key subjects, creating lessons that prepare students for the real world.

STEAM Reading is a three-level reading series for beginner to high elementary learners of English. Each level has three books that focus on improving student's reading skills through a STEAM approach to learning. Each book contains nonfiction and fiction passages covering all aspects of STEAM.

FEATURES

- Integrated topics related to STEAM subjects
- Paired units go in-depth on each topic
- Experiment videos activate learning
- STEAM projects based on 21st century skills

SUPPLEMENTAL MATERIALS

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STEAM Reading SERIES



